

31 Day Bear Challenge

Help your Bear keep their skills sharp by taking on our 31-day challenge with activities to help earn adventure and adventure electives! <https://www.glaacbsa.org/>

Week 1- Fellowship and Duty to God: Adventure will be earned if you complete all requirements

Week 2 – Make it Move & A World of Sound: Adventure will be earned if you complete all requirements

Week 3 – Attend Day Camp!

Week 4- Grind & Bear it

Week 5 – Salmon Run: Adventure will be earned if you complete all requirements

*Craft supplies needed to complete activities can be any house held items such pencil, books, craft sticks, plastic cups, spool, rubber band, rolling pin, coloring items, board, bobby pins, nails, hammer, glue, wire cutters, tape, safety glasses, hanger, electrical tape, thin wire, buttons, uncooked beans or rice, cardboard, paper, packaging tape, chenille stems,

432Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
				1. Discuss what it means to do your duty to God in your daily life. Ex. The golden rule or the last point of the Scout Law. Requirement 1	2. Identify a person whose faith you admire and discuss this person with your family. Ex. Pg. 78 &79 Requirement 2A	3. Write down the following: Who I researched, characteristics I liked about this person and what I learned about this person. Requirement 2A
4. Make a list of things you can do to practice your duty to God as you are taught in your home or place of worship or spiritual community. Requirement 3B	5. Select two of the items from your list and practice them for two weeks. Requirement 3B	6. Create an “exploding” craft stick reaction. Make an X out of two craft sticks & follow pattern shown in your book pg. 202 & 203 Requirement 1	7. Make 2 simple pulleys, and use them to move objects. See if you can use your pulley to deliver a message to your friend. Requirement 2.	8. Make a lever by creating a seesaw using a spool and wooden paint stirrer. Explore the way it balances Requirement 3	9. Draw a Rube Goldberg-type machine. Include at least six steps to complete your action. Requirement 4A	10. Make mbira. If you go to a party called a mabira in Zimbabwe, you’ll probably hear people playing the mbira. Requirement 1
11. Make a sistrum. For this instrument we will travel 3,000 miles. Requirement 2	12. Make a rain stick. Last stop to Chile on the western of South America. Requirement 3	13. Day Camp	14. Day Camp	15. Day Camp	16. Day Camp	17. Day Camp
18. Play a challenge game or initiative game with the members of your family. Requirement 1	19. Working with your family, organize a Cub Scout carnival Requirement 2	20. Write down the plan and pick the activity you will lead Requirement 2	21. Your older family member will give you the signal of when the fun will begin! Requirement 3	22. Help your younger siblings/friends take part in one of the events. Requirement 3.	23. Discuss what went well, what could be done better & how everyone worked together to make the event a success. Requirement 4	24. With your family, develop a thank-you cheer to recognize those who helped organize the event. Requirement 5
25. Explain the lifeguards in a swimming area. Tell how the buddy system works &	26. Go to the pool with your family and go swimming or take a lesson. Requirement 2	27. Explain the safety rules that you need to follow before participating in boating. Requirement 3	28. Identify the safety equipment needed when going boating. Requirement 4	29. Demonstrate the front crawl swim stroke to your family. Requirement 7	30. Name the three swimming ability groups for the Boy Scouts of America. Requirement 8	

why it's important. Requirement 1						
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